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| W B F CONVENTION CARD |
| CATEGORY: Green PLAYERS: Akaraphon - Kantanop EVENT : 2020 FISU WUC Mind Sports COUNTRY : Thailand |
| SYSTEM SUMMARY |
| Short Club System |
| 1C = 1+ Club 12-21 HCP |
| 5 cards Major ,5 cards Diamond |
| 1NT = balance 15-17 HCP (May be 5 cards Major) |
| 2C = 22+ HCP or 4 losers |
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| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 2D = Weak 6-11 HCP or Strong Heart 22+ HCP |
| 2H = Weak 6-11 HCP or Strong Spade 22+ HCP |
| 2S = Weak 6-11 HCP or Strong Two minor 22+ HCP |
| 2NT = balance 20-21 HCP (May be 5 cards Major) |
| Gambling 3NT = 9-15 HCP, Solid Minor suit 7+ cards |
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| SPECIAL FORCING PASS SEQUENCES |
| Ignore |
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| IMPORTANT NOTES |
| 4NT = RKC 0314 |
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| PSYCHICS: Rare |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | | | | |
|---------|--------------------|-------------------|---|---|-------------------|-----------------------------------|
| | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 1 | At least 1 card 12-21 HCP | 1D = Transfers 4+ cards Heart 0+ HCP 1H = Transfers 4+ cards Spade 0+ HCP 1S = No 4 cards Major 6+ HCP 1NT = No 4 cards Major 0-5 HCP 2C = No 4 cards Major 5+ cards Club 6-9 HCP | | |
| 1♦ | | 5 | At least 5 cards 12-21 HCP | 1M = 4+ cards Major 6+ HCP 1NT = No 4 cards Major 6-9 HCP 2C = No 4 cards Major 10+ HCP | | |
| 1♥ | | 5 | At least 5 cards 12-21 HCP | 1NT = 6-9 HCP ,2m = 10+ HCP ,2H = Support 6-9 | | 2C Support 4+ cards 10-11 HCP |
| | | | | 2NT = 16+ HCP, Support 4+ cards | | 2D Support 3 cards 10-11 HCP |
| | | | | 3C = 6+ HCP, Support 4+ cards | | |
| | | | | 3D = 10+ HCP, Support 4+ cards | | |
| | | | | 3H = 10-11 HCP, Support 3 cards | | |
| | | | | 3S = Splinters HCP 16+ | | |
| 1♠ | | 5 | At least 5 cards 12-21 HCP | Same as 1H | | Same as 1H |
| 1NT | | | Balance 15-17 HCP | Puppet-Stayman & Transfers | | |
| 2♣ | | 0 | 22+ HCP or 4 losers | 2D = Relay ,2M = 5+ cards 8+ HCP 2NT = Transfers 5+ cards Club 8+ HCP 3C = Transfers 5+ cards Diamond 8+ HCP | | |
| 2♦ | | 0 | Weak 6-11 HCP or Strong Heart 22+ HCP | 2H = 0-11 HCP 2NT = 12+ HCP | | |
| 2♥ | | 0 | Weak 6-11 HCP or Strong Spade 22+ HCP | 2S = 0-11 HCP 2NT = 12+ HCP | | |
| 2♠ | | 0 | Weak 6-11 HCP or Strong Two minor 22+ HCP | 2NT = 15+ HCP 3m = 0-14 HCP | | |
| 2NT | | | Balance 20-21 HCP | Puppet-Stayman & Transfers | | |
| 3♣ | | 7 | Pre-emptive | NAT | | |
| 3♦ | | 7 | Pre-emptive | NAT | | |
| 3♥ | | 7 | Pre-emptive | NAT | | |
| 3♠ | | 7 | Pre-emptive | NAT | | |
| 3NT | | | Solid Minor suit 7+ cards | 4C = Relay Minor, 5C = Relay Game Minor | | |
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